Project synopsis:

Short Title: Android App Security

Title: Covert channel communication on Android OS

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Suggested team size: 4-5

Logistics: On-campus.

Project description:

Android apps require explicit user permissions for every component in the phone they want to access and use. A recent study uncovered an exploit where applications on mobile platforms reveal signatures that can be observed by other applications in the system.

In this project, the team is expected to create two separate Android apps that will communicate with each other via the exploit explained above. There will be two applications with different permissions (e.g. contacts access and health sensor access) and these two applications will send each other the data that they are not supposed to have access. The communication will not be over internet or any conventional means (e.g., interprocess communication). Instead the communication will be over the memory-based exploit.

Project components:

The project requires multiple components to be implemented on the Android platform:

<u>Covert communication protocol</u>: The covert communication protocol will be used internally by the applications below.

<u>Applications</u>: The two applications should carray a basic functionality (i.e. display contacts or a widget that displays the number of steps taken that day) which would justify their permission request. Applications will look innocent and their malicious behavior will not be detectable.

Desired skills:

Following skills are essential but not necessarily required:

- Familiarity with Android programming environment.
- Familiarity with C bridge in android programs

• General computer organization knowledge (i.e., caches, cores, memory etc.)

Devices available:

- Qualcomm Snapdragon 865 development board
- NVIDIA Xavier and Orin serios Socs.

Expected Outcome:

At the end of the project, the team is expected make a demo showing that the two applications communicate with each other (by not using conventional means, such as internet or IPC.)